

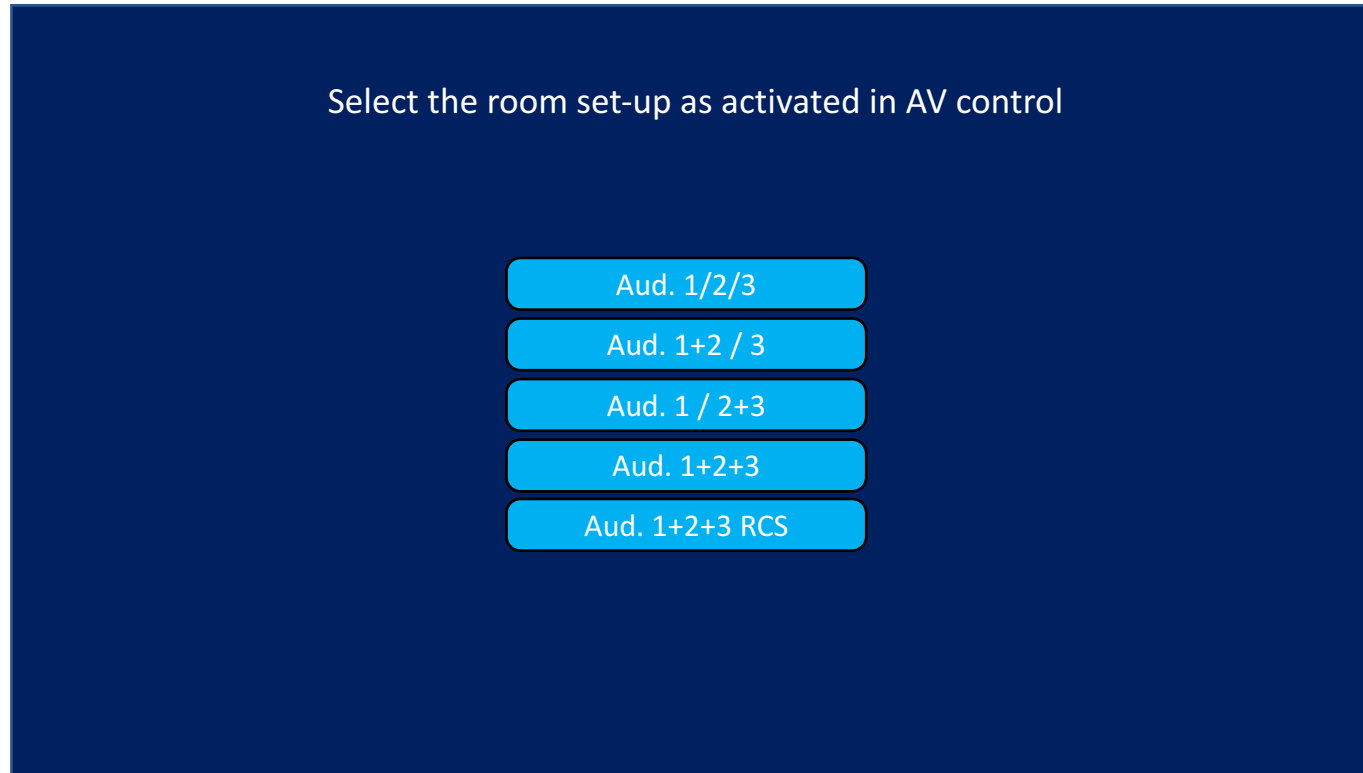
# UN-CITY auditoriums audio user-interface

This document outlines the principles of user interface for the audio system and is to be regarded as a guideline only.

The AVS must during the planning phase attend a minimum of two representative meetings using the existing system and conduct a detailed interview of the UN-City technicians to clarify all necessary details.

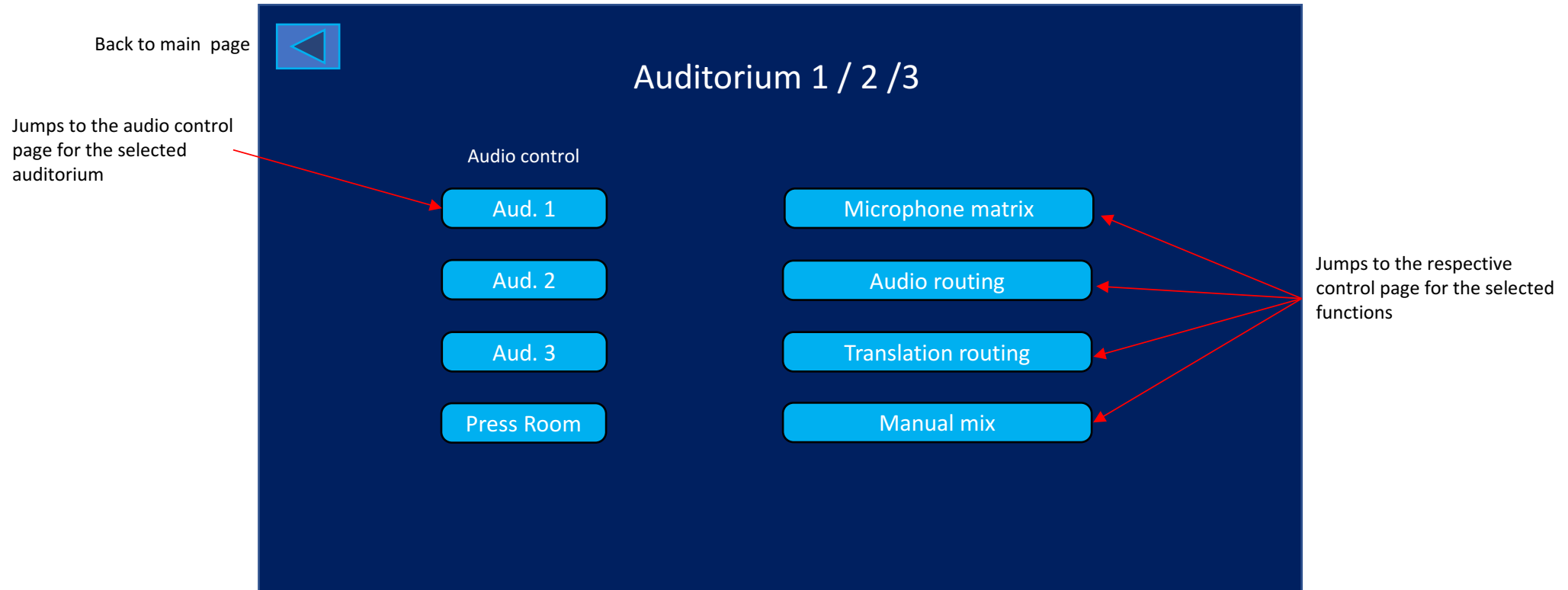
The final details of the functionality and the layout of the canvas pages are to be approved by the user representatives and the project management

## UN-CITY audio i/f



Log-in page  
Selects the canvas pages assigned to the various room set-ups  
using the log-in function

UN-CITY audio i/f



Audio canvas main page for the selected room configuration  
Individual room configuration shown

# UN-CITY audio i/f

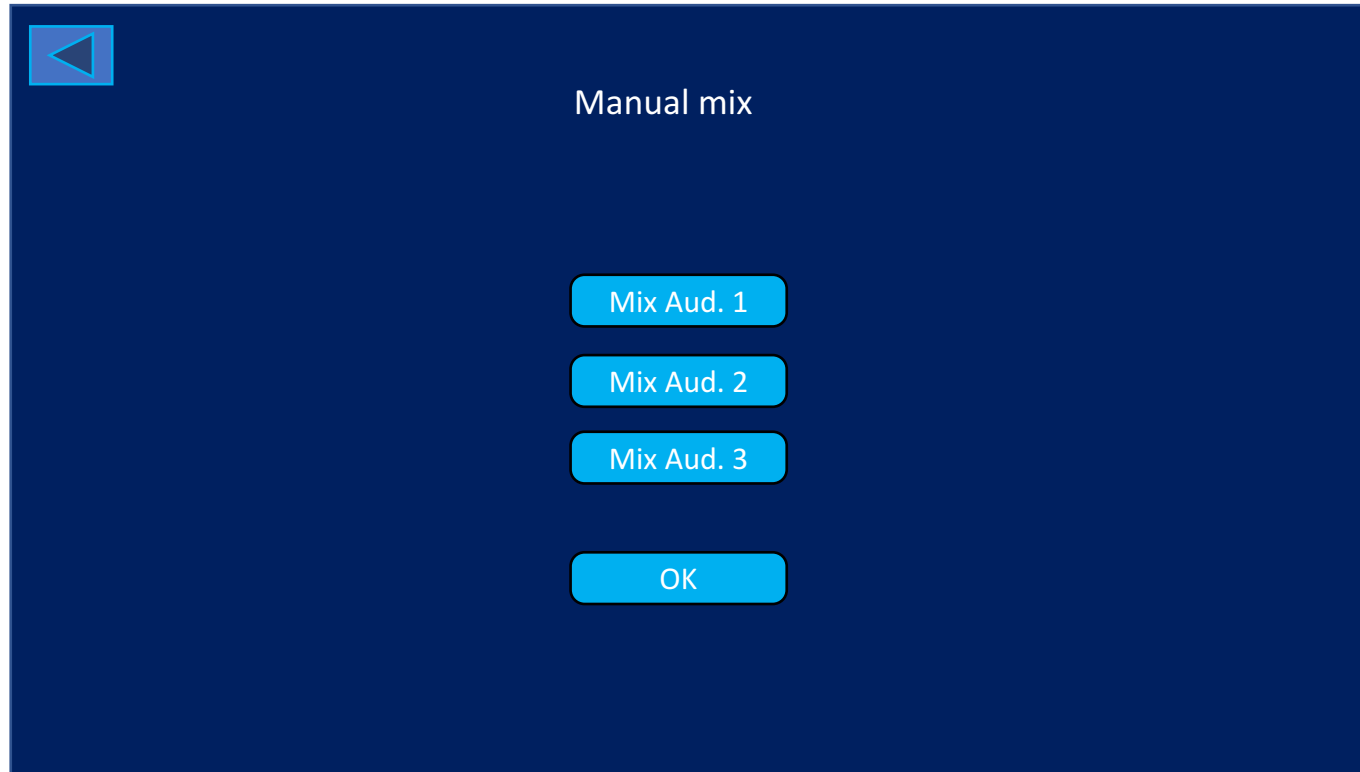
Back to main page

The screenshot displays a 'Microphone matrix' interface on a dark blue background. At the top left, there is a back arrow icon and the text 'Back to main page'. The title 'Microphone matrix' is centered at the top. Below the title, there are four rows of controls, each representing a different room. Each row starts with a large rounded button labeled 'Aud. 1', 'Aud. 1', 'Aud. 1', and 'Press Room' respectively. To the right of each room button is a 2x12 grid of smaller buttons. The top row of each grid contains buttons numbered 1 through 12. The bottom row contains buttons numbered 13 through 20, followed by four buttons labeled 'DIS1', 'DIS2', 'DIS4', and 'DIS4'. At the bottom center of the interface is a large rounded button labeled 'OK'.

Microphone matrix.

Selected room config is shown. Microphone assignment is always manual

## UN-CITY audio i/f



Routes all assigned channels for the selected auditorium to the manual mixer console.

# UN-CITY audio i/f

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	Aud 1	Aud 2	Aud 3	Press	Translation English	Russian
Streaming 1	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Streaming 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Vcon 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Vcon 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Rec 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Rec 2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Audio routing for streaming, recording and videoconference

# UN-CITY audio i/f

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	Press	Aud 1	Aud 2	Aud 3	Aud 1+2	Aud 2+3	Aud 1+2+3	Streaming 1	Streaming 2	VCON	Rec 1	Rec 2
English	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Russian	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
French	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
German	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Floor	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

SET DEFAULT      Confirm selected

Restore default routing

Audio routing for translated languages.  
Floor is default on all destinations

# UN-CITY audio i/f

Back to main page

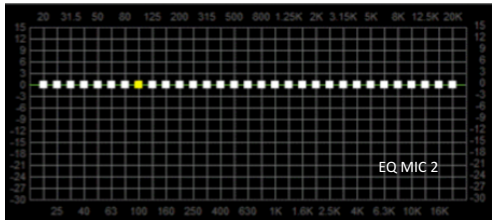


Aud. 1

Aud. 3

Press

Shortcut to other rooms



EQ pop-up window

### Aud. 2: Audio control

Signal Present	Signal Present	Signal Present	Signal Present	Signal Present	Signal Present	Signal Present	Signal Present	Signal Present	Signal Present	Signal Present	Signal Present
EQ Ch.1	EQ Ch.2	EQ Ch.3	EQ Ch.4	EQ Ch.5	EQ Ch.6	EQ Ch.7	EQ Ch.8	EQ Ch.9	EQ Ch.10	EQ Ch.11	EQ Ch.12
FBX	FBX	FBX	FBX								
+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0	+36 +27 +18 +9 0 -8 -16 -24 -32 -40 -48 -56 -64 -72 -80 -88 -96 -100.0
Chan 1	Chan 2	Chan 3	Chan 4	Chan 5	Chan 6	Chan 7	Chan 8	Chan 9	Chan 10	Chan 11	Chan 12
Mute	Mute	Mute	Mute	Mute	Mute	Mute	Mute	Mute	Mute	Mute	Mute
12	12	12	12	12	12	12	12	12	12	12	12
0	0	0	0	0	0	0	0	0	0	0	0
-10	-10	-10	-10	-10	-10	-10	-10	-10	-10	-10	-10
-20	-20	-20	-20	-20	-20	-20	-20	-20	-20	-20	-20
-30	-30	-30	-30	-30	-30	-30	-30	-30	-30	-30	-30
-40	-40	-40	-40	-40	-40	-40	-40	-40	-40	-40	-40
-50	-50	-50	-50	-50	-50	-50	-50	-50	-50	-50	-50
-60	-60	-60	-60	-60	-60	-60	-60	-60	-60	-60	-60
-70	-70	-70	-70	-70	-70	-70	-70	-70	-70	-70	-70
-80	-80	-80	-80	-80	-80	-80	-80	-80	-80	-80	-80
-90	-90	-90	-90	-90	-90	-90	-90	-90	-90	-90	-90
-100	-100	-100	-100	-100	-100	-100	-100	-100	-100	-100	-100
0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
MIC1	MIC2	MIC3	MIC4	MIC5	MIC6	MIC7	DIS1				

Sub OUT 100Hz ON

Sub OUT 100Hz OFF

#### EQ MASTER

#### MATRIX

Mute Mute Mute Mute Mute Mute

Out 1/2 Mute Ganged Out 3/4 Mute Ganged Out 1/2 Mute Ganged Out 3/4 Mute Ganged

Fader 1/2 Ganged Fader 3/4 Ganged

0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0

REC STREAM VCON

20 / 4 Recall

20 / 2 - OUT 1/2 Recall

20 / 2 - OUT 3/4 Recall

20 / 4 - Ch. 17/8-19/20 Stereo Recall

Audio control for selected room